(Common to I Semester AI, ECE, CE & ME and II Semester CSE)

Course Category	:	Engineering Science	L	Т	Р	С	Exam	3 Hrs
Course Code	:	23AES0201	3	0	0	3	CIE	30 M
Course Title		BASIC ELECTRICAL & ELECTRONICS ENGINEERING					SEE	70 M

Course Objectives

To expose to the field of electrical & electronics engineering, laws and principles of electrical/ electronic engineering and to acquire fundamental knowledge in the relevant field.

Course Outcomes: After the completion of the course students will be able to

CO1: Remember the fundamental laws, operating principles of motors, generators, MC and MI instruments.

CO2: Understand the problem solving concepts associated to AC and DC circuits, construction and operation of AC and DC machines, measuring instruments; different power generation mechanisms, Electricity billing concept and important safety measures related to electrical operations.

CO3: Apply mathematical tools and fundamental concepts to derive various equations related to machines, circuits and measuring instruments; electricity bill calculations and layout representation of electrical power systems.

CO4: Analyze different electrical circuits, performance of machines and measuring instruments.

CO5: Evaluate different circuit configurations, Machine performance and Power systems operation.

PART A: BASIC ELECTRICAL ENGINEERING

UNIT I DC & AC Circuits

DC Circuits: Electrical circuit elements (R, L and C), Ohm's Law and its limitations, KCL & KVL, series, parallel, series-parallel circuits, Super Position theorem, Simple numerical problems.

AC Circuits: A.C. Fundamentals: Equation of AC Voltage and current, waveform, time period, frequency, amplitude, phase, phase difference, average value, RMS value, form factor, peak factor, Voltage and current relationship with phasor diagrams in R, L, and C circuits, Concept of Impedance, Active power, reactive power and apparent power, Concept of power factor (Simple Numerical problems).

UNIT II Machines and Measuring Instruments

Machines: Construction, principle and operation of (i) DC Motor, (ii) DC Generator, (iii) Single Phase Transformer, (iv) Three Phase Induction Motor and (v) Alternator, Applications of electrical machines.

Measuring Instruments: Construction and working principle of Permanent Magnet Moving Coil (PMMC), Moving Iron (MI) Instruments and Wheat Stone bridge.

UNIT III Energy Resources, Electricity Bill & Safety Measures

Energy Resources: Conventional and non-conventional energy resources; Layout and operation of various Power Generation systems: Hydel, Nuclear, Solar & Wind power generation.

Electricity bill: Power rating of household appliances including air conditioners, PCs, Laptops, Printers, etc. Definition of "unit" used for consumption of electrical energy, two-part electricity tariff, calculation of electricity bill for domestic consumers.

Equipment Safety Measures: Working principle of Fuse and Miniature circuit breaker (MCB), merits and demerits. Personal safety measures: Electric Shock, Earthing and its types, Safety Precautions to avoid shock.

Textbooks:

- 1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
- 2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
- 3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Reference Books:

- 1. Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, Mc Graw Hill, 2019, Fourth Edition
- 2. Principles of Power Systems, V.K. Mehtha, S.Chand Technical Publishers, 2020
- 3. Basic Electrical Engineering, T. K. Nagsarkar and M. S. Sukhija, Oxford University Press, 2017
- 4. Basic Electrical and Electronics Engineering, S. K. Bhatacharya, Person Publications, 2018, Second Edition.

PART B: BASIC ELECTRONICS ENGINEERING

Course Objectives:

This course provides the student with the fundamental skills to understand the principles of digital electronics, basics of semiconductor devices like diodes & transistors, characteristics and its applications.

Course Outcomes:

CO1: Apply the concept of science and mathematics to understand the working of diodes, transistors, and their applications.

CO2: Explain the characteristics of diodes and transistors.

CO3: Familiarize with the number systems, codes, Boolean algebra and logic gates.

C04: Understand the working mechanism of different combinational, sequential circuits and their role in the digital systems.

UNIT I SEMICONDUCTOR DEVICES

Introduction - Evolution of electronics - Vacuum tubes to nano electronics - Characteristics of PN Junction Diode — Zener Effect — Zener Diode and its Characteristics. Bipolar Junction Transistor — CB, CE, CC Configurations and Characteristics — Elementary Treatment of Small Signal CE Amplifier.

UNIT II BASIC ELECTRONIC CIRCUITS AND INSTRUMENTTAION

Rectifiers and power supplies: Block diagram description of a dc power supply, working of a full wave bridge rectifier, capacitor filter (no analysis), working of simple zener voltage regulator. Amplifiers: Block diagram of Public Address system, Circuit diagram and working of common emitter (RC coupled) amplifier with its frequency response. Electronic Instrumentation: Block diagram of an electronic instrumentation system.

UNIT III DIGITAL ELECTRONICS

Overview of Number Systems, Logic gates including Universal Gates, BCD codes, Excess-3 code, Gray code, Hamming code. Boolean Algebra, Basic Theorems and properties of Boolean Algebra, Truth Tables and Functionality of Logic Gates – NOT, OR, AND, NOR, NAND, XOR and XNOR. Simple combinational circuits—Half and Full Adder, Introduction to sequential circuits, Flip flops, Registers and counters (Elementary Treatment only)

Textbooks:

- 1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
- 2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009

- 1. R. S. Sedha, A Textbook of Electronic Devices and Circuits, S. Chand & Co, 2010.
- 2. Santiram Kal, Basic Electronics- Devices, Circuits and IT Fundamentals, Prentice Hall, India, 2002.
- 3. R. T. Paynter, Introductory Electronic Devices & Circuits Conventional Flow Version, Pearson Education, 2009.

(Common to I Semester AI, ECE, CE & ME and II Semester CSE)

Course Category	:	Engineering Science	L	Т	Р	С	Exam	3 Hrs
Course Code	:	23AES0302	1	0	4	3.0	CIE	30 M
Course Title	:	ENGINEERING GRAPHICS					SEE	70 M

Course Objectives:

- To enable the students with various concepts like dimensioning, conventions and standards related to Engineering Drawing
- To impart knowledge on the projection of points, lines and plane surfaces
- To improve the visualization skills for better understanding of projection of solids
- To develop the imaginative skills of the students required to understand Section of solids and Developments of surfaces.
- To make the students understand the viewing perception of a solid object in Isometric and Perspective projections.

Course Outcomes:

CO1: Understand the principles of engineering drawing, including engineering curves, scales, orthographic and isometric projections.

CO2: Draw and interpret orthographic projections of points, lines, planes and solids in front, top and side views.

CO3: Understand and draw projection of solids in various positions in first quadrant.

CO4: Explain principles behind development of surfaces.

CO5: Prepare isometric and perspective sections of simple solids.

UNIT I

Introduction: Lines, Lettering and Dimensioning, Geometrical Constructions and Constructing regular polygons by general methods.

Curves: construction of ellipse, parabola and hyperbola by general, Cycloids, Involutes, Normal and tangent to Curves.

Scales: Plain scales, diagonal scales and vernier scales.

UNIT II

Orthographic Projections: Reference plane, importance of reference lines or Plane, Projections of a point situated in any one of the four quadrants.

Projections of Straight Lines: Projections of straight lines parallel to both reference planes, perpendicular to one reference plane and parallel to other reference plane, inclined to one reference plane and parallel to the other reference plane. Projections of Straight Line Inclined to both the reference planes

Projections of Planes: regular planes Perpendicular to both reference planes, parallel to one reference plane and inclined to the other reference plane; plane inclined to both the reference planes.

UNIT III

Projections of Solids: Types of solids: Polyhedra and Solids of revolution. Projections of solids in simple positions: Axis perpendicular to horizontal plane, Axis perpendicular to vertical plane and Axis parallel to both the reference planes, Projection of Solids with axis inclined to one reference plane and parallel to another plane.

UNIT IV

Sections of Solids: Perpendicular and inclined section planes, Sectional views and True shape of section, Sections of solids in simple position only.

Development of Surfaces: Methods of Development: Parallel line development and radial line development. Development of a cube, prism, cylinder, pyramid and cone.

UNIT V

Conversion of Views: Conversion of isometric views to orthographic views; Conversion of orthographic views to isometric views.

Computer graphics: Creating 2D&3D drawings of objects including PCB and Transformations using Auto CAD (*Not for end examination*).

Textbook:

1. N. D. Bhatt, Engineering Drawing, Charotar Publishing House, 2016.

- 1. Engineering Drawing, K.L. Narayana and P. Kannaiah, Tata McGraw Hill, 2013.
- 2. Engineering Drawing, M.B.Shah and B.C. Rana, Pearson Education Inc,2009.
- 3. Engineering Drawing with an Introduction to AutoCAD, Dhananjay Jolhe, Tata McGraw Hill, 2017.

(Common to I Semester AI, CE, ECE& ME and II Semester CSE)

Course Category	:	Sciences & Humanities	L	Т	Р	С	Exam	3 Hrs
Course Code	:	23ASH9904T	3	0	0	3	CIE	30 M
Course Title		ENGINEERING PHYSICS					SEE	70 M

Course Objectives:

To bridge the gap between the Physics in school at 10+2 level and UG level engineering courses by identifying the importance of the optical phenomenon like interference, diffraction etc, enlightening the periodic arrangement of atoms in crystalline solids and concepts of quantum mechanics, introduce novel concepts of dielectric and magnetic materials, physics of semiconductors.

Course Outcomes:

- CO1: Analyze the intensity variation of light due to polarization, interference and diffraction.
- CO2: Familiarize with the basics of crystals and their structures.
- CO3: Explain fundamentals of quantum mechanics and apply it to one dimensional motion of particles.
- CO4: Summarize various types of polarization of dielectrics and classify the magnetic materials.
- CO5: Explain the basic concepts of Quantum Mechanics and the band theory of solids.
- CO6: Identify the type of semiconductor using Hall effect.

UNIT I Wave Optics

Interference: Introduction - Principle of superposition -Interference of light - Interference in thin films (Reflection Geometry) & applications - Colours in thin films- Newton's Rings, Determination of wavelength and refractive index.

Diffraction: Introduction - Fresnel and Fraunhofer diffractions - Fraunhofer diffraction due to single slit, double slit & N-slits (Qualitative) – Diffraction Grating - Dispersive power and resolving power of Grating (Qualitative). Polarization: Introduction -Types of polarization - Polarization by reflection, refraction and Double refraction - Nicol's Prism -Half wave and Quarter wave plates.

UNIT II Crystallography and X-ray diffraction

Crystallography: Space lattice, Basis, Unit Cell and lattice parameters – Bravais Lattices – crystal systems (3D) – coordination number - packing fraction of SC, BCC & FCC - Miller indices – separation between successive (hkl) planes.

X-ray diffraction: Bragg's law - X-ray Diffractometer - crystal structure determination by Laue's and powder methods

UNIT III Dielectric and Magnetic Materials

Dielectric Materials: Introduction - Dielectric polarization - Dielectric polarizability, Susceptibility, Dielectric constant and Displacement Vector - Relation between the electric vectors - Types of polarizations- Electronic (Quantitative), Ionic (Quantitative) and Orientation polarizations (Qualitative) - Lorentz internal field - Clausius- Mossotti equation - complex dielectric constant - Frequency dependence of polarization - dielectric loss Magnetic Materials: Introduction - Magnetic dipole moment - Magnetization-Magnetic susceptibility and permeability - Atomic origin of magnetism - Classification of magnetic materials: Dia, para, Ferro, anti-ferro & Ferri magnetic materials - Domain concept for Ferromagnetism & Domain walls (Qualitative) - Hysteresis - soft and hard magnetic materials.

UNIT IV Quantum Mechanics and Free electron Theory

Quantum Mechanics: Dual nature of matter – Heisenberg's Uncertainty Principle – Significance and properties of wave function – Schrodinger's time independent and dependent wave equations— Particle in a one-dimensional infinite potential well.

Free Electron Theory: Classical free electron theory (Qualitative with discussion of merits and demerits) – Quantum free electron theory – electrical conductivity based on quantum free electron theory - Fermi-Dirac distribution - Density of states - Fermi energy

UNIT V Semiconductors

Semiconductors: Formation of energy bands – classification of crystalline solids - Intrinsic semiconductors: Density of charge carriers – Electrical conductivity – Fermi level – Extrinsic semiconductors: density of charge carriers – dependence of Fermi energy on carrier concentration and temperature - Drift and diffusion currents – Einstein's equation – Hall effect and its applications.

Textbooks:

- 1. A Text book of Engineering Physics, M. N. Avadhanulu, P.G.Kshirsagar & TVS Arun Murthy, S. Chand Publications, 11th Edition 2019.
- 2. Engineering Physics D.K.Bhattacharya and Poonam Tandon, Oxford press (2015)

Reference Books:

- 1. Engineering Physics B.K. Pandey and S. Chaturvedi, Cengage Learning 2021.
- 2. Engineering Physics Shatendra Sharma, Jyotsna Sharma, Pearson Education, 2018.
- 3. Engineering Physics" Sanjay D. Jain, D. Sahasrabudhe and Girish, University Press. 2010
- 4. Engineering Physics M.R. Srinivasan, New Age international publishers (2009).

Web Resources: https://www.loc.gov/rr/scitech/selected-internet/physics.html

(Common to all I Semester)

Course Category	:	Engineering Science	L	Τ	Р	С	Exam	3 Hrs
Course Code	:	23AES0501	3	0	0	3.0	CIE	30 M
Course Title		INTRODUCTION TO PROGRAMMING				SEE	70 M	

Course Objectives:

- To introduce students to the fundamentals of computer programming.
- To provide hands-on experience with coding and debugging.
- To foster logical thinking and problem-solving skills using programming.
- To familiarize students with programming concepts such as data types, control structures, functions, and arrays.
- To encourage collaborative learning and teamwork in coding projects.

Course Outcomes: A student after completion of the course will be able to

CO1: Understand basics of computers, the concept of algorithm and algorithmic thinking.

CO2: Analyse a problem and develop an algorithm to solve it.

CO3: Implement various algorithms using the C programming language.

CO4: Understand more advanced features of C language.

CO5: Develop problem-solving skills and the ability to debug and optimize the code.

UNIT I Introduction to Programming and Problem Solving

History of Computers, Basic organization of a computer: ALU, input-output units, memory, program counter, Introduction to Programming Languages, Basics of a Computer Program- Algorithms, flowcharts (Using Dia Tool), pseudo code. Introduction to Compilation and Execution, Primitive Data Types, Variables, and Constants, Basic Input and Output, Operations, Type Conversion, and Casting. Problem solving techniques: Algorithmic approach, characteristics of algorithm, Problem solving strategies: Top-down approach, Bottom-up approach, Time and space complexities of algorithms.

UNIT II Control Structures

Simple sequential programs Conditional Statements (if, if-else, switch), Loops (for, while, dowhile) Break and Continue.

UNIT III Arrays and Strings

Arrays indexing, memory model, programs with array of integers, two dimensional arrays, Introduction to Strings.

UNIT IV Pointers & User Defined Data types

Pointers, dereferencing and address operators, pointer and address arithmetic, array manipulation using pointers, User-defined data types-Structures and Unions.

UNIT V Functions & File Handling

Introduction to Functions, Function Declaration and Definition, Function call Return Types and Arguments, modifying parameters inside functions using pointers, arrays as parameters. Scope and Lifetime of Variables, Basics of File Handling

Note: The syllabus is designed with C Language as the fundamental language of implementation.

Textbooks:

- 1. "The C Programming Language", Brian W. Kernighan and Dennis M. Ritchie, Prentice-Hall, 1988
- 2. Schaum's Outline of Programming with C, Byron S Gottfried, McGraw-Hill Education, 1996

- 1. Computing fundamentals and C Programming, Balagurusamy, E., McGraw-Hill Education, 2008.
- 2. Programming in C, Rema Theraja, Oxford, 2016, 2nd edition
- 3. C Programming, A Problem Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE, 3rd edition

(Common to All Branches of Engineering)

Course Category		Sciences & Humanities	L	T	Р	C	Exam	3 Hrs
Course Code		23ASH9905	3	0	0	3	CIE	30 M
Course Title	:	INEAR ALGEBRA AND CALCULUS		SEE	70 M			

COURSE OBJECTIVES:

• To equip the students with standard concepts and tools at an intermediate to advanced level mathematics to develop the confidence and ability among the students to handle various real-world problems and their applications.

COURSE OUTCOMES:

Course Outcomes: At the end of the course, the student will be able to

- CO1: Develop and use of matrix algebra techniques that are needed by engineers for practical applications.
- CO2: Utilize mean value theorems to real life problems.
- CO3: Familiarize with functions of several variables which is useful in optimization.
- CO4: Learn important tools of calculus in higher dimensions.
- CO5: Familiarize with double and triple integrals of functions of several variables in two dimensions using Cartesian and polar coordinates and in three dimensions using cylindrical and spherical coordinates.

Unit I: Matrices

Rank of a matrix by echelon form, normal form. Cauchy–Binet formulae (without proof). Inverse of Non-singular matrices by Gauss-Jordan method, System of linear equations: Solving system of Homogeneous and Non-Homogeneous equations by Gauss elimination method, Jacobi and Gauss Seidel Iteration Methods.

UNIT II Eigenvalues, Eigenvectors and Orthogonal Transformation

Eigenvalues, Eigenvectors and their properties, Diagonalization of a matrix, Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem, Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical forms by Orthogonal Transformation.

UNIT III Calculus

Mean Value Theorems: Rolle's Theorem, Lagrange's mean value theorem with their geometrical interpretation, Cauchy's mean value theorem, Taylor's and Maclaurin theorems with remainders (without proof), Problems and applications on the above theorems.

UNIT IV Partial differentiation and Applications (Multi variable calculus)

Functions of several variables: Continuity and Differentiability, Partial derivatives, total derivatives, chain rule, Directional derivative, Taylor's and Maclaurin's series expansion of functions of two variables. Jacobians, Functional dependence, maxima and minima of functions of two variables, method of Lagrange multipliers.

UNIT V Multiple Integrals (Multi variable Calculus)

Double integrals, triple integrals, change of order of integration, change of variables to polar, cylindrical and spherical coordinates. Finding areas (by double integrals) and volumes (by double integrals and triple integrals).

Textbooks:

- 1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
- 2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley & Sons, 2018, 10th Edition.

- 1. Thomas Calculus, George B. Thomas, Maurice D. Weir and Joel Hass, Pearson Publishers, 2018, 14th Edition.
- 2. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, Alpha Science International Ltd., 2021 5th Edition(9th reprint).
- 3. Advanced Modern Engineering Mathematics, Glyn James, Pearson publishers, 2018, 5th Edition.
- 4. Advanced Engineering Mathematics, Micheael Greenberg, , Pearson publishers, 9th edition
- 5. Higher Engineering Mathematics, H. K Das, Er. Rajnish Verma, S. Chand Publications, 2014, Third Edition (Reprint 2021)

(Common to all I Semester)

Course Category	:	Engineering Science	L	Т	P	С	Exam	3 Hrs
Course Code	:	23AES0502	0	0	3	1.5	CIE	30 M
Course Title	:	COMPUTER PROGRAMMING LAB				SEE	70 M	

Course Objectives:

The course aims to give students hands – on experience and train them on the concepts of the C- programming language.

Course Outcomes:

CO1: Read, understand, and trace the execution of programs written in C language.

CO2: Select the right control structure for solving the problem.

CO3: Develop C programs which utilize memory efficiently using programming constructs like pointers.

CO4: Develop, Debug and Execute programs to demonstrate the applications of arrays, functions, basic concepts of pointers in C.

UNIT I

WEEK 1

Objective: Getting familiar with the programming environment on the computer and writing the first program.

Suggested Experiments/Activities:

Tutorial 1: Problem-solving using Computers.

Lab1: Familiarization with programming environment

- i) Basic Linux environment and its editors like Vi, Vim & Emacs etc.
- ii) Exposure to Turbo C, gcc
- iii) Writing simple programs using printf(), scanf()

WEEK 2

Objective: Getting familiar with how to formally describe a solution to a problem in a series of finite steps both using textual notation and graphic notation.

Suggested Experiments / Activities:

Tutorial 2: Problem-solving using Algorithms and Flow charts.

Lab 1: Converting algorithms/flow charts into C Source code.

Developing the algorithms/flowcharts for the following sample programs

- i) Sum and average of 3 numbers
- ii) Conversion of Fahrenheit to Celsius and vice versa
- iii) Simple interest calculation

WEEK 3

Objective: Learn how to define variables with the desired data-type, initialize them with appropriate values and how arithmetic operators can be used with variables and constants.

Suggested Experiments/Activities:

Tutorial 3: Variable types and type conversions:

Lab 3: Simple computational problems using arithmetic expressions.

- i) Finding the square root of a given number
- ii) Finding compound interest
- iii) Area of a triangle using heron's formulae
- iv) Distance travelled by an object

UNIT II

WEEK 4

Objective: Explore the full scope of expressions, type-compatibility of variables & constants and operators used in the expression and how operator precedence works.

Suggested Experiments/Activities:

Tutorial 4: Operators and the precedence and as associativity:

Lab4: Simple computational problems using the operator' precedence and associativity

- i) Evaluate the following expressions.
 - a. A+B*C+(D*E) + F*G
 - b. A/B*C-B+A*D/3
 - c. A+++B---A
 - d. J=(i++)+(++i)
- ii) Find the maximum of three numbers using conditional operator
- iii) Take marks of 5 subjects in integers, and find the total, average in float

WEEK 5

Objective: Explore the full scope of different variants of "if construct" namely if-else, nullelse, if-else if*-else, switch and nested-if including in what scenario each one of them can be used and how to use them. Explore all relational and logical operators while writing conditionals for "if construct".

Suggested Experiments/Activities:

Tutorial 5: Branching and logical expressions:

Lab 5: Problems involving if-then-else structures.

- i) Write a C program to find the max and min of four numbers using if-else.
- ii) Write a C program to generate electricity bill.
- iii) Find the roots of the quadratic equation.
- iv) Write a C program to simulate a calculator using switch case.
- v) Write a C program to find the given year is a leap year or not.

WEEK 6

Objective: Explore the full scope of iterative constructs namely while loop, do-while loop and for loop in addition to structured jump constructs like break and continue including when each of these statements is more appropriate to use.

Suggested Experiments/Activities:

Tutorial 6: Loops, while and for loops

Lab 6: Iterative problems e.g., the sum of series

- i) Find the factorial of given number using any loop.
- ii) Find the given number is a prime or not.
- iii) Compute sine and cos series
- iv) Checking a number palindrome
- v) Construct a pyramid of numbers.

UNIT III

WEEK 7:

Objective: Explore the full scope of Arrays construct namely defining and initializing 1-D and 2-D and more generically n-D arrays and referencing individual array elements from the defined array. Using integer 1-D arrays, explore search solution linear search.

Suggested Experiments/Activities:

Tutorial 7: 1 D Arrays: searching.

Lab 7:1D Array manipulation, linear search

- i) Find the min and max of a 1-D integer array.
- ii) Perform linear search on 1D array.
- iii) The reverse of a 1D integer array
- iv) Find 2's complement of the given binary number.
- v) Eliminate duplicate elements in an array.

WEEK 8:

Objective: Explore the difference between other arrays and character arrays that can be used as Strings by using null character and get comfortable with string by doing experiments that will reverse a string and concatenate two strings. Explore sorting solution bubble sort using integer arrays.

Suggested Experiments/Activities:

Tutorial 8: 2 D arrays, sorting and Strings.

Lab 8: Matrix problems, String operations, Bubble sort

- i) Addition of two matrices
- ii) Multiplication two matrices
- iii) Sort array elements using bubble sort
- iv) Concatenate two strings without built-in functions
- v) Reverse a string using built-in and without built-in string functions

UNIT IV

WEEK 9:

Objective: Explore pointers to manage a dynamic array of integers, including memory allocation & amp; value initialization, resizing changing and reordering the contents of an array and memory de-allocation using malloc (), calloc (), realloc () and free () functions. Gain experience processing command-line arguments received by C

Suggested Experiments/Activities:

Tutorial 9: Pointers, structures and dynamic memory allocation

Lab 9: Pointers and structures, memory dereferences.

- i) Write a C program to find the sum of a 1D array using malloc()
- ii) Write a C program to find the total, average of n students using structures
- iii) Enter n students data using calloc() and display failed students list
- iv) Read student name and marks from the command line and display the student details along with the total.
- v) Write a C program to implement realloc()

WEEK 10:

Objective: Experiment with C Structures, Unions, bit fields and self-referential structures (Singly linked lists) and nested structures

Suggested Experiments/Activities:

Tutorial 10: Bitfields, Self-Referential Structures, Linked lists

Lab10: Bitfields, linked lists

Read and print a date using dd/mm/yyyy format using bit-fields and differentiate the same without using bit-fields

- i) Create and display a singly linked list using self-referential structure.
- ii) Demonstrate the differences between structures and unions using a C program.
- iii) Write a C program to shift/rotate using bitfields.
- iv) Write a C program to copy one structure variable to another structure of the same type.

UNIT V

WEEK 11:

Objective: Explore the Functions, sub-routines, scope and extent of variables, doing some experiments by parameter passing using call by value. Basic methods of numerical integration

Suggested Experiments/Activities:

Tutorial 11: Functions, call by value, scope and extent,

Lab 11: Simple functions using call by value, solving differential equations using Eulers theorem.

- i) Write a C function to calculate NCR value.
- ii) Write a C function to find the length of a string.
- iii) Write a C function to transpose of a matrix.
- iv) Write a C function to demonstrate numerical integration of differential equations using Euler's method

WEEK 12:

Objective: Explore how recursive solutions can be programmed by writing recursive functions that can be invoked from the main by programming at-least five distinct problems that have naturally recursive solutions.

Suggested Experiments/Activities:

Tutorial 12: Recursion, the structure of recursive calls

Lab 12: Recursive functions

- i) Write a recursive function to generate Fibonacci series.
- ii) Write a recursive function to find the lcm of two numbers.
- iii) Write a recursive function to find the factorial of a number.
- iv) Write a C Program to implement Ackermann function using recursion.
- v) Write a recursive function to find the sum of series.

WEEK 13:

Objective: Explore the basic difference between normal and pointer variables, Arithmetic operations using pointers and passing variables to functions using pointers

Suggested Experiments/Activities:

Tutorial 13: Call by reference, dangling pointers

Lab 13: Simple functions using Call by reference, Dangling pointers.

- i) Write a C program to swap two numbers using call by reference.
- ii) Demonstrate Dangling pointer problem using a C program.
- iii) Write a C program to copy one string into another using pointer.
- iv) Write a C program to find no of lowercase, uppercase, digits and othercharacters using pointers.

WEEK14:

Objective: To understand data files and file handling with various file I/O functions. Explore the differences between text and binary files.

Suggested Experiments/Activities:

Tutorial 14: File handling

Lab 14: File operations

- i) Write a C program to write and read text into a file.
- ii) Write a C program to write and read text into a binary file using fread() andfwrite()
- iii) Copy the contents of one file to another file.
- iv) Write a C program to merge two files into the third file using command-line arguments.
- v) Find no. of lines, words and characters in a file
- vi) Write a C program to print last n characters of a given file.

Textbooks:

- 1. Ajay Mittal, Programming in C: A practical approach, Pearson.
- 2. Byron Gottfried, Schaum' s Outline of Programming with C, McGraw Hill

- 1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice-Hall of India
- 2. C Programming, A Problem-Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE

(Common to I Semester AI, ECE, CE & ME and II Semester CSE)

Course Category	:	Engineering Science	L	Т	P	С	Exam	3 Hrs
Course Code	:	23AES0202	0	0	3	1.5	CIE	30 M
Course Title	:	ELECTRICAL & ELECTRONICS ENGINEERING WORKSHOP	S				SEE	70 M

Course Objectives:

To impart knowledge on the fundamental laws & theorems of electrical circuits, functions of electrical machines and energy calculations.

Course Outcomes:

CO1: Understand the Electrical circuit design concept; measurement of resistance, power, power factor; concept of wiring and operation of Electrical Machines and Transformer.

CO2: Apply the theoretical concepts and operating principles to derive mathematical models for circuits, Electrical machines and measuring instruments; calculations for the measurement of resistance, power and power factor.

CO3: Apply the theoretical concepts to obtain calculations for the measurement of resistance, power and power factor.

CO4: Analyse various characteristics of electrical circuits, electrical machines and measuring instruments.

CO5: Design suitable circuits and methodologies for the measurement of various electrical parameters; Household and commercial wiring.

Activities:

- 1. Familiarization of commonly used Electrical & Electronic Workshop Tools: Bread board, Solder, cables, relays, switches, connectors, fuses, Cutter, plier, screwdriver set, wire stripper, flux, knife/blade, soldering iron, de-soldering pump etc.
 - Provide some exercises so that hardware tools and instruments are learned to be used by the students.
- 2. Familiarization of Measuring Instruments like Voltmeters, Ammeters, multimeter, LCR-Q meter, Power Supplies, CRO, DSO, Function Generator, Frequency counter.
 - Provide some exercises so that measuring instruments are learned to be used by the students.

3. Components:

- Familiarization/Identification of components (Resistors, Capacitors, Inductors, Diodes, transistors, IC's etc.) Functionality, type, size, colour coding package, symbol, cost etc.
- Testing of components like Resistor, Capacitor, Diode, Transistor, ICs etc. Compare values of components like resistors, inductors, capacitors etc with the measured values by using instruments

PART A: ELECTRICAL ENGINEERING LAB

List of experiments:

1. Verification of KCL and KVL

- 2. Verification of Superposition theorem
- 3. Measurement of Resistance using Wheat stone bridge
- 4. Magnetization Characteristics of DC shunt Generator
- 5. Measurement of Power and Power factor using Single-phase wattmeter
- 6. Measurement of Earth Resistance using Megger
- 7. Calculation of Electrical Energy for Domestic Premises

Reference Books:

- 1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
- 2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
- 3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Note: Minimum Six Experiments to be performed.

PART B: ELECTRONICS ENGINEERING LAB

Course Objectives:

• To impart knowledge on the principles of digital electronics and fundamentals of electron devices & its applications.

Course Outcomes: At the end of the course, the student will be able to

CO1: Identify & testing of various electronic components.

CO2: Understand the usage of electronic measuring instruments.

CO3: Plot and discuss the characteristics of various electron devices.

CO4: Explain the operation of a digital circuit.

List of Experiments:

- 1. Plot V-I characteristics of PN Junction diode A) Forward bias B) Reverse bias.
- 2. Plot V I characteristics of Zener Diode and its application as voltage Regulator.
- 3. Implementation of half wave and full wave rectifiers
- 4. Plot Input & Output characteristics of BJT in CE and CB configurations
- 5. Frequency response of CE amplifier.
- 6. Simulation of RC coupled amplifier with the design supplied
- 7. Verification of Truth Table of AND, OR, NOT, NAND, NOR, Ex-OR, Ex-NOR gates using ICs.
- 8. Verification of Truth Tables of S-R, J-K& D flip flops using respective ICs.

Tools / Equipment Required: DC Power supplies, Multi meters, DC Ammeters, DC Voltmeters, AC Voltmeters, CROs, all the required active devices.

References:

- 1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
- 2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009
- 3. R. T. Paynter, Introductory Electronic Devices & Circuits Conventional Flow Version, Pearson Education, 2009.

Note: Minimum Six Experiments to be performed. All the experiments shall be implemented using both Hardware and Software.

(Common to I Semester AI, CE, ECE& ME and II Semester CSE)

Course Category	:	Basic Sciences	L	Т	P	С	Exam	3 Hrs
Course Code	:	23ASH9904P	3	0	0	3	CIE	30 M
Course Title	:	ENGINEERING PHYSICS LAB				SEE	70 M	

Course Objectives:

To study the concepts of optical phenomenon like interference, diffraction etc., recognize the importance of energy gap in the study of conductivity and Hall effect in semiconductors and study the parameters and applications of dielectric and magnetic materials by conducting experiments.

Course Outcomes: The students will be able to

CO1: Operate optical instruments like travelling microscope and spectrometer.

CO2: Estimate the wavelengths of different colours using diffraction grating.

CO3: Plot the intensity of the magnetic field of circular coil carrying current with distance.

CO4: Evaluate dielectric constant and magnetic susceptibility for dielectric and magnetic materials respectively.

CO5: Calculate the band gap of a given semiconductor.

CO6: Identify the type of semiconductor using Hall effect.

List of Experiments:

- 1. Determination of radius of curvature of a given Plano-convex lens by Newton's rings.
- 2. Determination of wavelengths of different spectral lines in mercury spectrum using diffraction grating in normal incidence configuration.
- 3. Verification of Brewster's law
- 4. Determination of dielectric constant using charging and discharging method.
- 5. Study the variation of B versus H by magnetizing the magnetic material (B-H curve).
- 6. Determination of wavelength of Laser light using diffraction grating.
- 7. Estimation of Planck's constant using photoelectric effect.
- 8. Determination of the resistivity of semiconductors by four probe methods.
- 9. Determination of energy gap of a semiconductor using p-n junction diode.
- 10. Magnetic field along the axis of a current carrying circular coil by Stewart Gee's Method
- 11. Determination of Hall voltage and Hall coefficient of a given semiconductor using Hall effect.
- 12. Determination of temperature coefficients of a thermistor.
- 13. Determination of acceleration due to gravity and radius of Gyration by using a compound pendulum.
- 14. Determination of magnetic susceptibility by Kundt's tube method.
- 15. Determination of rigidity modulus of the material of the given wire using Torsional pendulum.
- 16. Sonometer: Verification of laws of stretched string.
- 17. Determination of young's modulus for the given material of wooden scale by non-uniform bending (or double cantilever) method.

18. Determination of Frequency of electrically maintained tuning fork by Melde's experiment.

Note: Any TEN of the listed experiments are to be conducted. Out of which any TWO experiments may be conducted in virtual mode.

References:

1. A Textbook of Practical Physics - S. Balasubramanian, M.N. Srinivasan, S. Chand Publishers, 2017.

Web Resources

- 1. www.vlab.co.in
- 2. https://phet.colorado.edu/en/simulations/filter?subjects=physics&type=html,prototype

(Common to I Semester AI, ECE, CE & ME and II Semester CSE)

Course Category	:	Engineering Science	L	Т	P	С	Exam	3 Hrs
Course Code	:	23AES0503	0	0	2	1.0	CIE	30 M
Course Title	:	IT WORKSHOP					SEE	70 M

Course Objectives:

- To introduce the internal parts of a computer, peripherals, I/O ports, connecting cables
- To demonstrate configuring the system as Dual boot both Windows and other Operating Systems Viz. Linux, BOSS
- To teach basic command line interface commands on Linux.
- To teach the usage of Internet for productivity and self-paced life-long learning
- To introduce Compression, Multimedia and Antivirus tools and Office Tools such as Word processors, Spread sheets and Presentation tools.

Course Outcomes:

- CO1: Perform Hardware troubleshooting.
- CO2: Understand Hardware components and inter dependencies.
- CO3: Safeguard computer systems from viruses/worms.
- CO4: Document/ Presentation preparation.
- CO5: Perform calculations using spreadsheets.

PC Hardware & Software Installation

- **Task 1:** Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.
- **Task 2:** Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.
- **Task 3**: Every student should individually install MS windows on the personal computer. Lab instructor should verify the installation and follow it up with a Viva.
- **Task 4:** Every student should install Linux on the computer. This computer should have windows installed. The system should be configured as dual boot (VMWare) with both Windows and Linux. Lab instructors should verify the installation and follow it up with a Viva
- **Task 5:** Every student should install BOSS on the computer. The system should be configured as dual boot (VMWare) with both Windows and BOSS. Lab instructors should verify the installation and follow it up with a Viva

Internet & World Wide Web

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally students should demonstrate, to the instructor, how to access the websites and email. If there is no internet connectivity preparations need to be made by the instructors to simulate the WWW on the LAN.

- **Task 2:** Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.
- **Task 3**: Search Engines & Netiquette: Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.
- **Task 4:** Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsers to block pop ups, block active x downloads to avoid viruses and/or worms.

LaTeX and WORD

- **Task 1** Word Orientation: The mentor needs to give an overview of La TeX and Microsoft (MS) office or equivalent (FOSS) tool word: Importance of La TeX and MS office or equivalent (FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using La TeXand word Accessing, overview of toolbars, saving files, Using help and resources, rulers, format painter in word.
- **Task 2:** Using La TeX and Word to create a project certificate. Features to be covered: Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in both La TeX and Word.
- **Task 3:** Creating project abstract Features to be covered:-Formatting Styles, Inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink Symbols, Spell Check, Track Changes.
- **Task 4:** Creating a Newsletter: Features to be covered:- Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

EXCEL

- **Excel Orientation:** The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel Accessing, overview of toolbars, saving excel files, Using help and resources.
- **Task 1:** Creating a Scheduler Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text
- **Task 2:** Calculating GPA -. Features to be covered:- Cell Referencing, Formulae in excel average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function,

LOOKUP/VLOOKUP

Task 3: Split cells, freeze panes, group and outline, Sorting, Boolean and logical operators, Conditional formatting

POWER POINT

- **Task 1:** Students will be working on basic power point utilities and tools which help them create basic power point presentations. PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in PowerPoint.
- **Task 2:** Interactive presentations Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting — Background, textures, Design Templates, Hidden slides.

AI TOOLS - ChatGPT

Task 1: Prompt Engineering: Experiment with different types of prompts to see how the model responds. Try asking questions, starting conversations, or even providing incomplete sentences to see how the model completes them.

- Ex: Prompt: "You are a knowledgeable AI. Please answer the following question: What is the capital of France?"
- **Task 2:** Creative Writing: Use the model as a writing assistant. Provide the beginning of a story or a description of a scene, and let the model generate the rest of the content. This can be a fun way to brainstorm creative ideas
 - Ex: Prompt: "In a world where gravity suddenly stopped working, people started floating upwards. Write a story about how society adapted to this new reality."
- **Task 3:** Language Translation: Experiment with translation tasks by providing a sentence in one language and asking the model to translate it into another language. Compare the output to see how accurate and fluent the translations are.
 - Ex:Prompt: "Translate the following English sentence to French: 'Hello, how are you doing today?'"

- 1. Comdex Information Technology course tool kit, Vikas Gupta, WILEY Dream tech, 2003
- 2. The Complete Computer upgrade and repair book, Cheryl A Schmidt, WILEY Dream tech, 2013, 3rd edition
- 3. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education, 2012, 2^{nd} edition
- 4. PC Hardware A Handbook, Kate J. Chase, PHI (Microsoft)
- 5. LaTeX Companion, Leslie Lamport, PHI/Pearson.
- 6. IT Essentials PC Hardware and Software Companion Guide, David Anfins on and Ken Quamme. CISCO Press, Pearson Education, 3rd edition
- 7. IT Essentials PC Hardware and Software Labs and Study Guide, Patrick Regan—CISCO Press, Pearson Education, 3rd edition